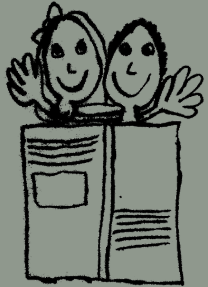


S-TEAM

SCHOOLS TEAM-UP USING HACKATHON FOR GIRLS' INCLUSIVE STEM



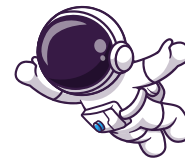
Cankarica
škola sa 

MISSION TO
PLANET
S.T.E.A.M.

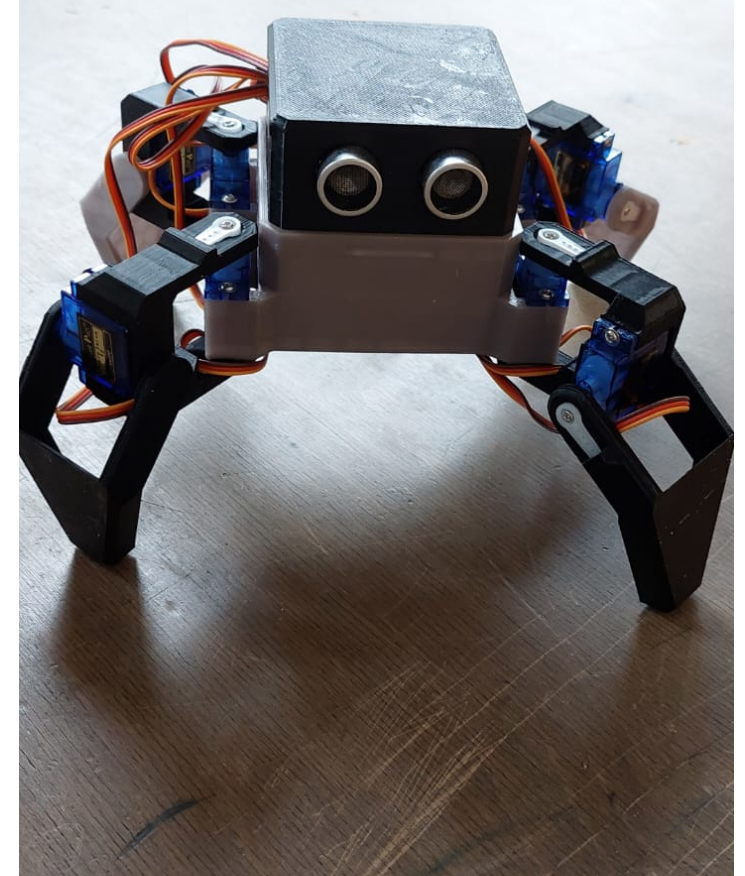


About

Our mission



Our OTTO has 5 cousins older than him, all very famous because they went to discover the wonders of Mars and their names are Sojourner, Spirit, Opportunity, Curiosity, Perseverance. OTTO also wants to go to Mars, but he is not yet prepared enough for such an important mission: he must first learn to avoid obstacles of various kinds, such as boulders or rocky walls.



Let's Connect

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The Team

Our team consists of women who are capable in various fields of interests.



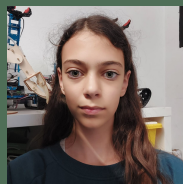
Lucija Barišić

Coding expert and 3D printing



Mia Delić

Hardware solution



Jana Dragosavljević

Coding expert and electronics



Katija Ljubičić

Creative Design



Cvita Sabljic

Creative design



HARDWARE



About Otto

OTTO is a special robot: he comes from a distant planet and landed on Earth full of curiosity about the S.T.E.A.M world subjects! At the same time OTTO is a generous robot, a friend to everyone, respectful of the environment and always wants to lend a hand!

“

Exploration is wired into our brains.

OUR ROBOTS

1. Spirit - discovered that an ancient volcano erupted at "Home Plate," the rover's final resting place.
2. Opportunity - second of the two rovers launched in 2003 to land on Mars and begin traversing the Red Planet in search of signs of ancient water
3. Curiosity- car-sized Mars rover exploring Gale crater and Mount Sharp on Mars as part of NASA's Mars Science Laboratory (MSL) mission.

